

GOKARAJU RANGARAJU INSTITUTE OF ENGINEERING AND TECHNOLOGY.

GRIET/6C/G/22-23

EVENT SUMMARY REPORT

Griet/Other institutes/Organization Address:	GRIET					
Department		Prof	Professional Body IEEE-SB		itutional v	
		IEF			EE GRIET	
Nature of the Event (Workshop / Seminar / Guest Lecture / Tech Talk/ FDP/GD/ Training Program / Quiz / Presentation/Conference/ Industry Visit/Any Co & Extracurricular Activities	Quiz					
Title / Theme of the Event	ENIGMA 3.0					
Details of the Coordinator & Designation	Dr.B.Phaneendra Babu					
	From	То	No. of Da	ıys		
Event Dates/Days	27-03- 2024	27-03- 2024	01	01		
Participants (Teaching Faculty / Non-Teaching Faculty / Students)	No. of Faculty	No. of UG students	No. of PG Students	No. of outside participants	Total Participants	
Faculty / Students)	2	212			212	

The IEEE GRIET Student Body successfully organized "Enigma 3.0," a thrilling quiz event held on March 27, 2024. With an impressive turnout of 212 participants forming teams of 4 members each, the event showcased a remarkable display of knowledge, teamwork, and intellectual prowess.

Enigma 3.0 comprised three challenging rounds designed to test the participants' diverse skill sets and cognitive abilities. In the first round, hosted on the Quizizz online platform, participants tackled a series of questions within a specified time limit, leveraging their quick thinking, problem-solving skills, and adeptness with technology. The top 24 teams on the leaderboard emerged victorious, advancing to the subsequent round.

Round 2 of the competition introduced a new dynamic, as questions were displayed on the screen for all teams to see. Each team member was assigned an option, requiring quick decision-making and coordination among teammates. This round not only tested the participants' knowledge but also their ability to strategize effectively under pressure.

Summary of the Event

The final round, reserved for the top-performing 12 teams, added an element of strategic planning and domain expertise. Teams were tasked with selecting a domain from a diverse range of topics and assigning a point value to represent the difficulty of the question. This round demanded a comprehensive understanding of various subjects, critical thinking, and the ability to assess risk and reward.

Ultimately, after a fierce competition, a winning team emerged, deserving recognition for their exceptional performance. The winning team was awarded a cash prize of ₹2000, while the runner-up received ₹1000.

The session ended with the distribution of certificates and cash prizes to the deserving participants by the IEEE GRIET Counsellor, Dr.B.Phaneendra Babu, esteemed Director Mr.Jandhyala Murthy and the Dean of Student Affairs Mr.Vinay Kumar.

Expenditure (in rupees) Four thousand (Autonomous) IEEE GRIET SB PRESENTS Photographs of the event (Hard copy and Soft copy)

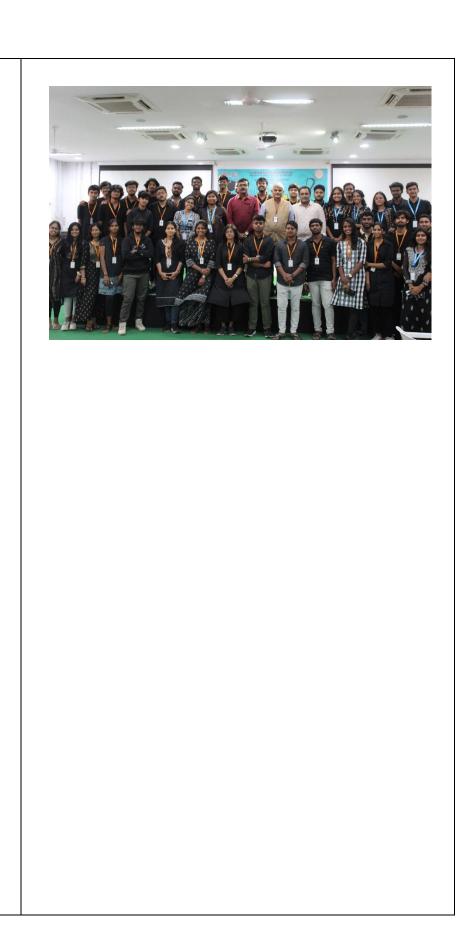












Proofs: 1.Certificates copies 2.Profile of Speaker 3.PPT/Material as applicable. etc.,	

Signature of Coordinator

Signature of HOD